

Assignment 1 - Reflection Activity

Think of the last time you were *really* frustrated by a programming task. It can be a programming task that you actually ended up completing, or it can be a task that was so frustrating you decided not to go for it after all. Take a moment to remember all the sensory details. (Did you throw three books across the room or just two? Was there actual steam coming out of your ears?) Ok, now that you remember the experience, write a short paragraph for each of the four prompts below. Your whole response should be 1 page or less.

Para 1: What was the programming task?

Para 2: Why was it so frustrating?

Para 3: Think of two to three changes to the *programming languages, libraries, or APIs* that would have made the task less frustrating.

Para 4: Think of two to three changes to the *programming environment* that would have made the task less frustrating.